What changed between your preliminary and final designs

There were a few changes that happened from the initial design to the final design. First off, I underestimated the number of classes I would need. I had to add a Race Class that would start the race Threads. This was due to never having worked with multi-threading before.

Lessons learned about design from the changes you had to make

This project helped me see the value in preplanning. It helped me understand the importance of thinking out how to abstract various needs to other classes. These changes helped me better understand how valuable preplanning is.